Log for Week 3

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## 12/10/18

In this week I’m becoming more and more nervous being that I still don’t know what game engine to use. I’ve jumped in and started to use Cocos2d-x. The thing that is getting to me is the game might have to change because I decided to start to use this game engine but, I have a couple ideas of what I could do.

## 12/12/18

Today I finally got cocos2d-x setup. It took a long while of searching but I finally found a video from a guy who speaks French. I had no clue what he was saying but following along and keeping a close eye on what he was doing finally got me to setup cocos properly this time.